 GCF AND LCM Greatest Common Factor (GCF): the largest number the will go in two or more given Ex. 12, 24, 60 GCF = 12 Least Common Multiple (In the smallest multiple that two more numbers have in comm Ex. 4, 6, 16 = 48. LCM is all used in finding the least comm denominator with fractions. 	hat #s PRIME & COMPOSITE NUMBERS NUMBERS one set of factors, 2 is the only even prime # • Composite: more than 2 factors	6 TH GRADE MATHEOG SOLVING TWO STEP EOUATIONS • Do the opposite to reverse the operation and work backwards with order of operations to get x by itself	Keep Calm and PASS THE EOG!	TEST STRATEGIES• Guess and Test• Make a table/chart/graph• Make a diagram/picture• Make and organized list• Work backwards• Work a simpler problem• Find a pattern
 EXPONENTS Cubed: third power Squared: second power 5⁴ = 5 x 5 x 5 x 5 	 SUBSTITUTION Put a number in place of a letter Ex. If a= 2 b=5 and c=1 what does ab-c 	and what you do to one side you have to do to the other • Example 2x + 3 = 15 -3 - 3 $\frac{2x}{2} = \frac{12}{2}$	ORDER OF OPERATIONSTEST TIPSTEST TIPSMy: Multiplication Dear: Division Aunt: Addition Sally: SubtractionA unt: Addition Sally: SubtractionTreat multiplication and division as equalsTreat addition and subtraction as equalsTreat addition and subtraction as equalsWork left to right if you've got signs that are treated equally (Ex. If you got – before + do – first L→R)COORDINATE GRIDCOORDINATE GRIDCoordinates: (x,y) Origin: $(0,0)$ $\frac{e^{\phi} + y}{11}$ III $\frac{\phi}{\phi} + \frac{1}{2}$ IVIVVour correct answer in the test book so if you get off on your bubble sheet you can easily go back and fix things.Pace yourself and don't rush through the test because you could make careless mistakesBELIEVE IN YOURSELF!!	
 PROPERTIES OF ADDITION AND MULTIPLICATION Distributive Property: "Distribute the papers" → 	equal? <u>MEASUREMENT</u> • Area of squares/rectangles:	x = 6 $ABSOLUTE VALUE$ $ 6 = 6 -4 = 4$		 As soon as you're allowed to start, <u>quickly</u> write down helpful formulas and notes on your scrap paper so you don't forget during the test Use process of elimination You <u>can</u> write in your test book so WRITE ALL OVER IT. Cross out wrong answers, /underline/circle important words. Circle your correct answer in the test book so if you get off on your bubble sheet you can easily go back and fix things. Pace yourself and don't rush through the test because you could make careless mistakes. BELIEVE IN YOURSELF!!
3(x-4) = -18 $3^*x + 3^*-4 = -18$ • Associative Property: "Parentheses" $\circ 2(3y) = (2x3)y$ $\circ 2+(4+6) = (2+4)+6$ • Commutative Property:	L x W • Area of triangle: ½bh or bh ÷ 2 • Area of trapezoid: (base1 + base2) x height ÷ 2 • Area of Parallelogram:	 - 5 = -5 - -2 = -2 DOT PLOTS Very similar to a bar graph but instead of bars a dot is placed above the category for each time it appears 		
 "Mirrors" → 5x4x3 = 3x4x5 Additive Identity Property: 4 + 0 = 4 Multiplicative Identity Property: 9x1 =9 Zero Property: 5 x 0 = 0 	 b x h Perimeter: add all of the sides together Volume of Rectangular Prism: L x W x H Surface Area: find the area of each face then add all them up 			

FRACTIONS

- Mixed # to Improper fraction: multiply denominator by whole # then add the numerator
- Improper fraction to Mixed #: figure out how many times denominator goes into numerator and this is the whole #, remainder is numerator, denominator stays same
- Multiplying Fractions: Turn mixed #s into improper fractions and multiply across, then simplify 2 ¹/₃ x ³/₄ →⁷/₂ x ³/₄ = ²¹/₈ = 2 ⁵/₈
- Dividing Fractions: Dividing fractions is easy as pie, flip the last fraction and multiply
 ⁵/₇ ÷ 1 ³/₅ → ⁵/₇ × ⁸/₅ → ⁵/₇ x ⁵/₈ = ²⁵/₅₆
- If you are multiplying or dividing by a whole # you put it over 1...
 Ex: 4 x ³/₅ = ⁴/₁ x ³/₅ = ¹²/₅ = 2 ²/₅

BOX PLOTS

- Minimum: first dot from the left, it is the smallest #
- Maximum: last dot from the left, it is the largest #
- Median/ Second Quartile: middle line inside the box
- Lower/First Quartile: median of lower ¹/₂ of data, left side of box
- Upper/Third Quartile: median of upper ½ of data, right side of box
- Interquartile Range: Q3 minus Q1
- 25% of data is between each part of the box plot



RATIOS, FRACTIONS, & DECIMALS

- **Ratio:** a way to represent a fraction using :
- Fraction: part over whole
- **Decimal:** another way to represent a fraction. Top # ÷ bottom # = decimal
- Example of ³/₄:
 - o <u>Ratio</u>- 3:4
 - \circ <u>Fraction</u>- ³/₄
 - $\circ \underline{\text{Decimal}} \cdot 3 \div 4 = 0.75$
- Decimal to Fraction: take the number after the decimal and put it over the place value (Ex. $0.625 \rightarrow \frac{625}{1000}$ because the 5 is in the thousandths place... now simplify... simplifies to 5/8)
- **Bar notation:** line that shows a decimal repeats

HISTOGRAM

- Type of bar graph that uses intervals
- Intervals cannot have the same # in two categories... Ex. 1-5, 6-10 works but 1-5, 5-10 doesn't work because 5 is in both intervals
- You must have the same numbers of #s in each interval... Ex. 1-3, 4-6 works because each interval has 3 #s but 1-2, 3-6 doesn't work because only 2 #s are included in the interval 1-2 (the #s 1 and 2) and in the interval 3-6 there are 4 #s (3, 4, 5, and 6)



DECIMALS

- <u>Adding and Subtracting:</u> line the decimals up and add/subtract like a regular # and bring the decimal straight down
- <u>Multiplying:</u> Move the decimal left the number of of numbers following the #s in the ?
 - $54.78 \\ \underline{x \quad 1.2} \\ 10956 \\ \underline{+ 54780} \\ 55.736$
- Dividing:

If you are doing DECIMAL \div WHOLE # do not move the decimal, but if you \div by a decimal you will have to move the decimal $15.6 \div 0.02 \rightarrow 1560 \div 2$

Moved the decimal 2 times to the right to get rid of the decimal in 0.02 so had to move the decimal to the right 2 times in 15.6

• **<u>Place Value</u>**: after the decimal the place values from closest to the decimal and moving right are:

• <u>tenths hundredths thousandths ten</u> <u>thousandths</u> and so on

MEASURES OF CENTER

- Mean: the average for a set of data... add all the data up and divide by how many #s you added together
- **Median:** the middle number when you arrange the data in order. If two #s split the middle then find the mean of the 2 middle #s
- Mode: the # that occurs the most, you can have more than one mode, if there isn't one write none
- **Range:** the difference between the highest and lowest #s

PERCENTS

If you have all the percents (whole) it will be **100%**.

- **Decimal to %:** decimal * 100 (move deci. 2 to →)
- % to Decimal: % ÷ by 100 (move deci. 2 to ←)
- **Fraction to %:** top # ÷ bottom # *100
- % to Fraction: turn % to decimal then decimal to fraction (see ratio fraction decimal box)

DIVISIBILITY RULES

- <u>0:</u> numbers can't be ÷ by 0 but you can do 0 ÷ #
- <u>1:</u> any # ÷ 1 is that #
- <u>2:</u> if it ends in an even #
- <u>3:</u> add up the digits in the #, if the sum is a multiple of 3 then the bigger # can be ÷ by 3
- <u>4:</u> look at the last 2 digits in the #, if it ends in 00 or that # can be ÷ by 4 then the whole # can be ÷ by 4
- <u>5:</u> ends in 5 or 0
- <u>6:</u> must be divisible by 2 and 3
- <u>7 and 8:</u> no rule
- <u>9:</u> add the digits in the # up and if the sum can by ÷ by 9 then the bigger # can be ÷ by 9
- <u>10:</u> ends in 0